



# Kindsville Times JUNIOR

Special Edition/ 2016



# Kindness SG Week



KINDNESS BOARD GAME



TREETOP  
RESCUE

# KINDNESS, IT'S UP TO US!

It's Kindness Day Carnival!  
The Cubbies are meeting in the  
afternoon at the Compassion Compass  
tower to prepare for it.



Hello everyone! Welcome to the  
Kindness Carnival! It will be an  
exciting day ahead because I am  
running my "Kindness Challenge"  
game booth for the first time.



What's that?



It is my newly-  
created gadget.  
My goal is to get  
everyone to do as  
many kind acts as  
we can. Together,  
we can raise the  
Compassion Compass  
level for the day!



Sounds exciting!  
What are some  
of the kindness  
challenges?



Oh, I know!  
For example, I challenge  
you, Tosh, to say nice  
things to three people  
in Kindsville today.



That's easy! I'll let Gremio know how much I appreciated his help watering my plants the other day when I was away.



Great job Tosh! There are actually many great ways to lift people's spirits! You can even give cheerful hi-fives to as many people today.



What about you, Sher? How are the preparations for the afternoon's tea party coming along?



Everything is ready and I have invited all our Kindsville neighbours. Mrs Boo, Gremio, Auntie Flora... I cannot wait to see everyone!



To thank everyone for always being such thoughtful friends, I have prepared some chocolate, vanilla, mint and even cinnamon-flavoured cookies.



Wow, thanks Tomeo!  
They look so good.



Singa is pleased that the  
day ahead is well-planned.

Hey guys, thank you for coming  
early to help me organise the  
Kindness Carnival.



You are welcome,  
Singa!



It is our pleasure!



I hope that our efforts today will  
show everyone how easy it is to  
spread kindness.



Yes, it only takes a little kindness to  
spread happiness and smiles to everyone  
in Kindsville. Kindness is really up to us!  
Let the Kindness Carnival begin!







## HELLO FRIENDS OF KINDSVILLE!

It is the time of the year when we celebrate Kindness Week! As we celebrate this special week, we are reminded that one person and one kind act can make a difference.

Let us be kind by showing a little patience and consideration to others. Think about their needs and how we could help make their day better. Together, we can build a kinder nation!

## Kindness, It's Up to Us!

FROM: SINGA AND THE KINDNESS CUBBIES

Singa TOSH Sheri<sup>88</sup> Tomoo Kalle

# KINDNESS BOARD GAME



## TREETOP RESCUE



### Welcome to the Kindness Treetop Rescue!

Sher got herself stuck in a tree whilst playing! She is afraid of heights and needs your help to get down. But you will need to hurry! If the Grumpy Gorilla gets there before all of you, he will take Sher away and all of you won't be able to save her!

Along the way, there are some tasks that you and your friends will need to complete. Finish these tasks so that you can get to Sher first!

Some of the tasks can be done on your own, while some of them will need the whole group to work together.

Are you ready? Let's all work together so that we can reach Sher before Grumpy Gorilla does!

# 1

**Playing Board**

(Page 10 and 15)



# 6

**Kind Task Cards**

(Cut them out from page 11-14)



# 5

**Player Tokens**

(Tear them out from page 17)



# 1

**Dice**

(Use the template from page 7)



# 10

**Co-op Cards**

(Cut them out from page 11-14)

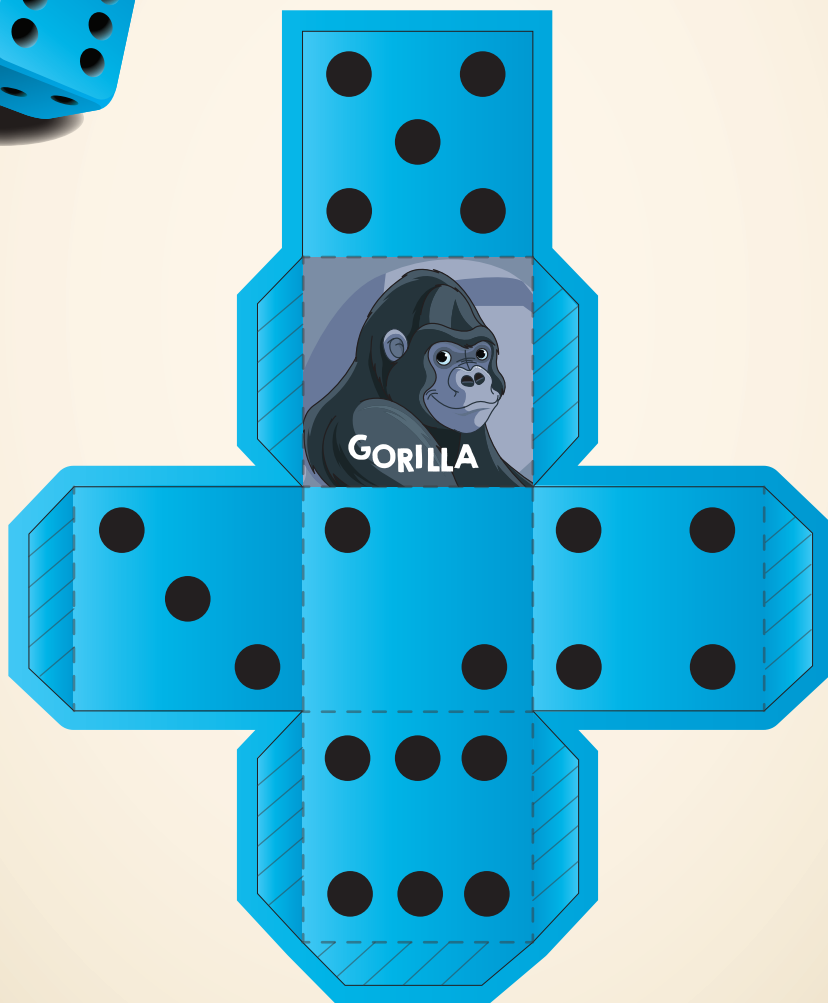


# Dice



--- Fold

///// Glue









## HOW DO YOU PLAY THE GAME?



1. Cut out the Kind Task Cards and Co-op cards from page 11-14. Next, cut out Dice (page 7) and Player Tokens (page 17). 
2. Each player has to choose one of the four Kindness Cubbies as his/her token.
3. Put all the Kindness Cubbies tokens on the **START** point and Gorilla token on his cave on the Playing Board (page 10).
4. All players will take turns to roll the dice. The player who rolls the highest number gets to go first.
5. Players will move forward according to the number they rolled on the dice. 
6. If Grumpy Gorilla is rolled on the dice, move the Grumpy Gorilla token one step towards Sher.
7. Everyone wins when all Kindness Cubbies reach Sher before Grumpy Gorilla does.
8. Everyone loses if the Grumpy Gorilla reaches Sher before all of the Kindness Cubbies do.

**Turn to page 16 to find out what happens when a player lands on a Kind Task or Co-op tile.**



# TREETOP RESCUE

START



2

4

5

6

Co-op



Co-op



Co-op



Kind Task



Co-op



START

Kind Task



Kind Task



Kind Task



Kind Task



Kind Task



Kind Task



Co-op



Co-op



You have  
**10 seconds**  
to answer if this  
statement is  
True or False.

Kindness, It's Up to Us.

Unscramble  
the word:

**PSLEAE**

Hint:  
You use this word when you  
need to make a request.

Answer: PLEASE

TO THE CARD READER:

Act out the following  
and have the player  
guess what you  
are doing -

Giving up my seat on  
the bus or MRT

Name one thing  
that you like about  
one other player.

As a group, name  
**four kind acts**  
which you can do  
in the canteen.

As a group, take  
turns to complete  
a drawing of a  
daisy flower.

Unscramble  
the word:

**TNHAK UOY**

Hint:  
You use these two words to  
that person who says or does  
something nice for you.

Answer: THANK YOU

Name  
**one kind act**  
that you can do at  
school or at home.

As a group,  
sing the chorus of  
this famous song  
together:

**“You Are My  
Sunshine”**

You Are My Sunshine  
My only sunshine.  
You make me happy  
When skies are grey.  
You'll never know, dear,  
How much I love you.  
Please don't take my  
sunshine away!

Everyone must say  
something nice to the  
player on their right.

As a group,  
choose one person  
(not in the group)  
to thank. Write or  
draw a **Thank You**  
card together for  
him / her.

As a group,  
come up with four  
other words that  
have the same  
meaning as ‘kind’.

As a group,  
discuss and agree  
on a kind way to  
solve this problem:

**You and your  
brother / sister both  
want to play with  
the same toy at the  
same time.**

As a group,  
discuss and agree  
on one kind way to  
solve this problem:  
**Your classmate /  
friend falls down  
during PE lesson and  
starts crying.**

Imagine there is a  
new student in class.  
Each player name  
one way the class  
can be kind to  
him / her.

As a group,  
find out how to say  
‘Thank You’ in  
three different  
languages.

Co-op



Co-op



Co-op



Co-op



Co-op



Co-op



Co-op



Co-op







HELP!

FINISH

10

8

9

7

Co-op

Kind Task

Co-op

Kind Task

Co-op

Kind Task

Co-op

Kind Task

Kind Task

Kind Task

Co-op

## HOW DO YOU USE THE CARDS?

### Kind Task Cards:

1. When a player lands on the Kind Task tile, another player must take a card from the Kind Task pile and read out the instructions to the first player.
2. The player who landed on the Kind Task tile must complete the task on that card.
3. If the player completes the task, all Cubbies move one step forward. If he fails, the Gorilla moves one step forward.



### Co-op Cards:

1. When a player lands on the Co-op tile at any point in the game, he/she will pick up a card from the Co-op pile and read it aloud to the other players.
2. All players will need to complete the task on that card together.
3. If all the players complete the Co-op task together, the player who is furthest behind can move forward based on the number on the dice rolled.
4. If all the players fail to complete the Co-op task, Grumpy Gorilla moves one step forward.

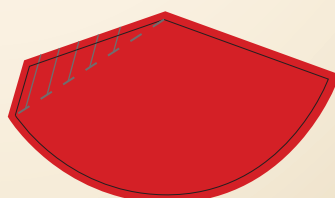
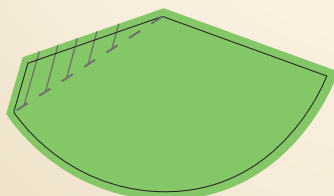
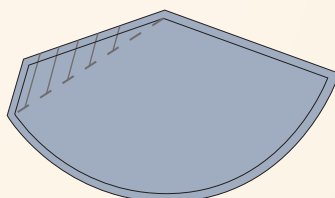
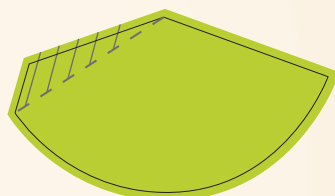
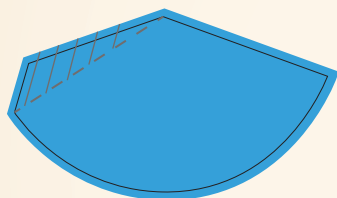


Did you manage to **RESCUE** Sher?

What have you learnt about kindness and graciousness after playing this game? Share them with your family!

# Player Tokens

— — — Fold  
 ///// Glue







WATCH

SINGA AND THE  
KINDNESS CUBBIES

ANIMATION

## Grandpa's Dilemma

In the brand new season of Singa and the Kindness Cubbies, Singa digs deep into grandpa's mysterious past during his orientation camp at the Kindness Cadet Academy. Catch the new episode on YouTube!


[www.youtube.com/kindnessSG](http://www.youtube.com/kindnessSG)

**NEW  
Season 3!**





# HOW MANY YELLOW GERBERA DAISIES CAN YOU FIND?

The yellow Gerbera daisy is the symbol of Kindness Day, and also represents showing appreciation to someone. How many yellow gerbera daisies  can you find in this picture? Circle them!

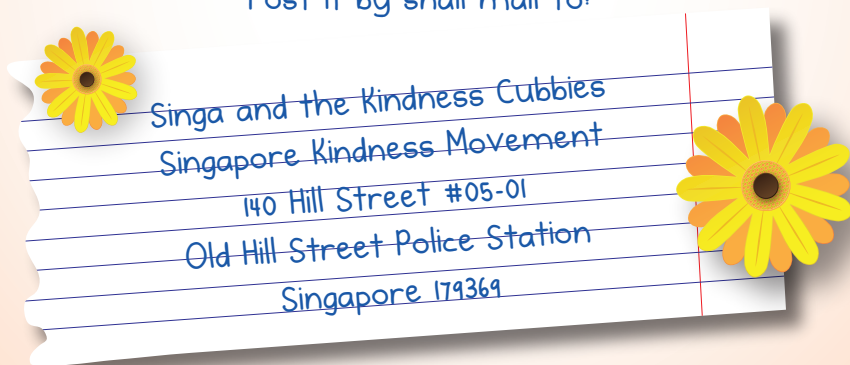




When was the last time you offered help to someone, or made someone feel happy?

Write to Singa and the Kindness Cubbies to share your kindness stories. You may wish to draw as well!

Post it by snail mail to:



Singa would like to know your home address so that he can reply to your letters! You may write your address at the back of your letter. Thank you!  
(Parental consent required)



# Kindness week Featured entries

## My Goals

- Saying "Thanks!" and "Please".
- Initiate to help my friends.
- Notice the needs of others.
- Go the extra mile to help my friends when they need help with their work.
- Asking politely.



Reanne Mak, Age 8

Dear Singa,

I am Ethan Kua Yule, 7 years old from Riverside Primary School. Next year, I will be 8 years old. I have learnt alot from you. Thank you for teaching me how to be kind.

Ethan Kua Yule, Age 7

Dear Singa,

I am in Primary One this year. I helped my friend pick up her pencil when she dropped it. She thanked me. I also listen to my teacher's instruction to bring my school folder for class the next day.



I like Singa!



Yes!



Carrie Lu Yirui, Age 7

Dear Singa,

My name is Ariel Chew and I am 7 years old. When I was in school, a girl brought me to the canteen when I could not find my way. I thanked her for her kindness.



Ariel Chew, Age 7





The long awaited **KINDSVILLE PARTY** is finally here.

And **YOU** are invited!

This year, there will be fun, food and lots of prizes to be won! Limited spots are available.

**SIGN UP TODAY!**

**\$10** for non C.L.U.B. Cubbies members.

**All C.L.U.B. Cubbies members and their parents are invited at no charge.**

**17 June 2016, Friday**

**12.30 PM - 5.00 PM**

**The Road Safety Community Park**

East Coast Park Service Road, Singapore 449889

**Registration is open to children age 5 to 12 and their parents.**

**Sign up by: 3 June 2016, Friday**

Log on to [www.kindness.sg/kindsville](http://www.kindness.sg/kindsville)  
for more details and register!



**SINGAPORE  
POLICE FORCE**

